



Fruit King Features

1. **STAR symbol** : STAR is wild as joker to substitute any symbols except crown symbol.
2. **Treasure Fever GAME**: Get 3 crown symbols anywhere on the reels to play Pearl Fever. The player selects a **Treasure Box** by pressing Stop1, Stop2, Stop3, Stop4, Stop5, or Start button and then the selected **Treasure Box** will open to show X2~X10 prize or nothing in the open **Treasure Box**. The prize is multiplied by the total bet. The **Treasure Fever GAME** will start again until the player selects nothing in the open conch.
3. **Octopus Fever GAME**: Get 4 crown symbols anywhere on the reels to play Octopus Fever GAME The player selects a tree by pressing Stop1, Stop2, Stop3, Stop4, Stop5, or Start button and then the **spider** starts to climbs up and turn left or right if he meets horizontal board. The **spider** will reach X2~X10 prize or death's-head. The prize is multiplied by the total bet. The **Octopus Fever GAME** will start again until the player selects death's-head.
4. **Catch Fever Game**: Get 5 crown symbols anywhere on the reels to play Catch Fever. The player stops reels by pressing Stop1, Stop2, Stop3, Stop4, Stop5, or Start button and then the prize is decided by the number of symbols matching the dealer's symbols at the same reels. The Catch Fever will start again until no symbol match the dealer's symbol.